

# Average consensus with communication constraints

A meeting on Mathematical Control Theory: Controllability,  
Optimization, Stability (MIUR-PRIN 2006 Agrachev)

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## 1 State of the art and problem statement

## 2 Contribution

Deterministic quantizer

Probabilistic quantizer

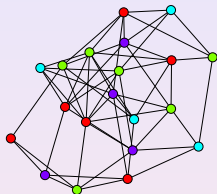
Saturated quantizer

## 3 Conclusion

## Average consensus

Given

- a graph  $\mathcal{G} = (V, E)$ ,  
 $V = \{1, \dots, N\}$ 
  - nodes are "agents";
  - edges are available  
communication links.
- $x_i \in \mathbb{R}, \forall i \in V$ .



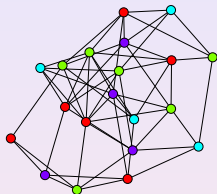
*Average consensus problem* is computing the average

$$x_{\text{ave}} = N^{-1} \sum_{i=1}^N x_i.$$

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*Average consensus problem* is computing the average

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The difficulty is in the communication **limitations**.

We want to design an iterative algorithm for that.

## Consensus as rendezvous

If  $x_i$ s are positions of robots,  
going to consensus means going to a **rendezvous** point!



More general are problems of **robots deployment**.

# Background

Average consensus is a neat example of networked problem.  
More general problems [Tsi84],

- optimization;
- coverage [BCM09];
- formation;
- control.

Relations with *control with communication constraints*.

## As a control problem

We want to design a linear static feedback  $u(t) = Kx(t)$ , such that

- $K$  is **adapted** to  $\mathcal{G}$ , i.e.  $(j, i) \notin E \implies K_{ij} = 0$
- the system

$$\begin{aligned}x(0) &= x \\x(t+1) &= x(t) + u(t)\end{aligned}$$

converges to average consensus, that is

$$\lim_{t \rightarrow \infty} x(t) = x_{\text{ave}} \mathbf{1}.$$

## Linear average consensus algorithm

Problem  
statement

## Contribution

Deterministic  
quantizer  
Probabilistic  
quantizer  
Saturated  
quantizer

## Conclusion

## Proposition

Let  $P = I + K$ , and

$$\begin{aligned}x(0) &= x \\x(t+1) &= P x(t).\end{aligned}$$

If

- $\mathcal{G}$  is strongly connected;
- $P$  is doubly stochastic;
- $P_{ii} \geq \delta > 0$

$\implies$  The algorithm converges:

$$\lim_{t \rightarrow \infty} x_i(t) = x_{\text{ave}} \quad \forall i \in \{1, \dots, N\}.$$

Proof: based on Perron-Frobenius Theorem.

Problem  
statement

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## Some definitions

- Consensus error:  $d(t) := \frac{1}{\sqrt{N}} \|y(t)\|$ .
- $\varepsilon$ -convergence time:  $T_\varepsilon := \inf\{t \in \mathbb{N} \mid d(t) \leq \varepsilon\}$ .
- Essential spectral radius of  $P$ :

$$\rho := \max\{|\lambda| \mid \lambda \text{ eigenvalue of } P, \lambda \neq 1\}.$$

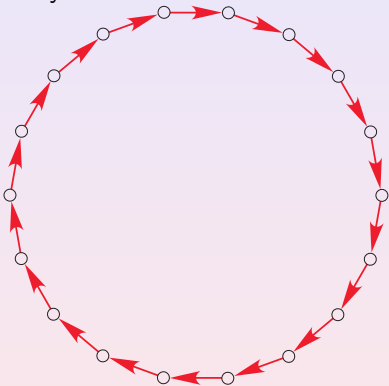
## Proposition

*The  $\varepsilon$ -convergence time of the consensus algorithm is*

$$T_\varepsilon \leq C \frac{\log \varepsilon^{-1}}{\log \rho^{-1}}.$$

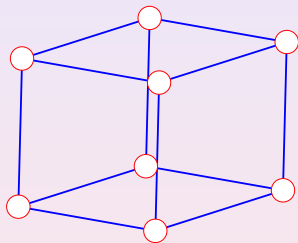
## Two examples of graphs

$N$ -cycles



$$\rho_N = 1 - \Theta(N^{-1}) \text{ as } N \rightarrow \infty$$

$n$ -cubes ( $2^n$  nodes)



$$\rho_N = 1 - \Theta(\log^{-1} N) \text{ as } N \rightarrow \infty$$

## Our contribution

The above assumed that transmission of real numbers among agents were free!

Analysis and design of novel iterative algorithms for average consensus with network models close(r) to reality:

**quantization, packet loss.**

### Examples

- At each time step, communication (with quantization) along all edges of a time-invariant network[FCFZ09, CFFZ07].
- At each time step, one randomly chosen a pair of agents communicates (with quantization) - *Gossip*[CFFZ09].
- At each time step, some randomly chosen agents broadcast to their neighbors (destructive collisions of messages).

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- Uniform quantizers  $q : \mathbb{R} \rightarrow \mathbb{Z}$ 
  - Deterministic quantizer

$$q_d(z) = \begin{cases} \lfloor x \rfloor & \text{if } x - \lfloor x \rfloor < 1/2 \\ \lceil x \rceil & \text{if } x - \lfloor x \rfloor \geq 1/2 \end{cases}$$

- Probabilistic quantizer

$$q_p(x) = \begin{cases} \lfloor x \rfloor & \text{with probability } \lceil x \rceil - x \\ \lceil x \rceil & \text{with probability } x - \lfloor x \rfloor. \end{cases}$$

Both can be scaled to arbitrary precision:

$$q^{(\varepsilon)}(x) = \varepsilon q(x/\varepsilon).$$

- Saturated quantizer.  $m \in \mathbb{N}$ ,  $q^{(m)} : \mathbb{R} \rightarrow \mathcal{S}_m$ .

$$q^{(m)}(x) = \begin{cases} 1 & \text{if } x > 1 \\ -1 + \frac{2\ell-1}{m} & \text{if } -1 + \frac{2(\ell-1)}{m} \leq x \leq -1 + \frac{2\ell}{m} \\ -1 & \text{if } x < -1 \end{cases}$$

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# The update rule

We adapt the algorithm to quantized communication as

$$x(t+1) = x(t) + Kq(x(t)).$$

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Results:

- It preserves the average at each time step.
- It does not converge, but we can compute as a performance index the asymptotic disagreement

$$d_{\infty}(P) := \sup_{x(0)} \limsup_{t \rightarrow \infty} \frac{1}{\sqrt{N}} \|y(t)\|.$$

## Bounded error model

Problem  
statement

## Contribution

Deterministic  
quantizer  
Probabilistic  
quantizer  
Saturated  
quantizer

## Conclusion

We model the quantization error  $x - q_d(x)$  as a bounded disturbance  $\|e(t)\|_\infty \leq 1/2$ . Then,

$$\begin{aligned}x_w(0) &= x(0) \\x_w(t+1) &= Px_w(t) + (P - I)e(t).\end{aligned}$$

Let  $d_\infty^w(P)$  the asymptotic disagreement for the bounded error model.

Remark:  $d_\infty(P) \leq d_\infty^w(P)$

## A tight worst-case bound

## Theorem

Let  $P$  be symmetric. Let  $R$  be such that  $0 < R < 1$  and  $\text{eig}(P) \subseteq B_{1-R,R}$ . Then,

$$d_{\infty}^w(P) \leq \frac{3}{4} + \frac{1/2}{1-R} + \frac{1}{4} \log \left( \frac{1}{1-R} \right).$$

## Theorem

Given an  $n$ -cube graph, there exist a consensus matrix  $P_N$  adapted to it, and a sequence of bounded disturbances  $e(t)$ , such that

$$d_{\infty}^w(P_N) = \frac{n}{2} = \frac{\log_2 N}{2}.$$

$\implies$  the error **increases with  $N$** :  $q_d$  not satisfactory.

# Mean square analysis

With  $q_p$  we can use probability!

## Mean square analysis

Problem  
statement

## Contribution

Deterministic  
quantizer  
Probabilistic  
quantizer  
Saturated  
quantizer

## Conclusion

With  $q_p$  we can use probability!

For all  $i \in V$  and  $t \in \mathbb{Z}_{\geq 0}$ , let  $n_i(t)$  be random variables such that

- $n_i(t)$  and  $n_j(s)$  uncorrelated if  $i \neq j$  or  $t \neq s$
- $n_i(t) \in [-1/2, 1/2]$
- $\mathbb{E}[n_i(t)] = 0$

Remark that  $\mathbb{E}[n_i(t)^2] \leq \frac{1}{4}$ .

Probabilistic model

$$\begin{cases} x_r(t+1) = Px_r(t) + (P - I)n(t), \\ x_r(0) = x(0) \end{cases}$$

## Mean square analysis II

Definition:  $d_{\infty}^r(P) := \limsup_{t \rightarrow \infty} \sqrt{\frac{1}{N} \mathbb{E}[\|y_r(t)\|^2]}$ .

## Theorem

If  $P$  is normal,  $\implies$

$$[d_{\infty}^r(P)]^2 \leq \frac{1}{4N} \sum_{i=1}^{N-1} \frac{|1 - \lambda_i|^2}{1 - |\lambda_i|^2}.$$

## Proposition

$$\frac{1}{N} \sum_{i=1}^{N-1} \frac{|1 - \lambda_i|^2}{1 - |\lambda_i|^2} \leq \frac{1 - \delta}{\delta}.$$

It does **not depend on  $N$** :

randomization has shown to be useful!

Zooming-in/zooming-out  
algorithmProblem  
statement

## Contribution

Deterministic  
quantizer  
Probabilistic  
quantizer  
**Saturated  
quantizer**

## Conclusion

Parameters:  $m, k_{in}, k_{out}$ .

$$\begin{aligned} x(0) &= x_0 && \text{State} \\ x(t+1) &= x(t) + (P - I)\hat{x}(t) && \forall t \in \mathbb{Z}_{\geq 0} \end{aligned}$$

$$\begin{aligned} \hat{x}_j(0) &= 0 && \forall j && \text{Estimate} \\ \hat{x}_j(t+1) &= \hat{x}_j(t) + l_j(t+1)q^{(m)} \left( \frac{x_j(t+1) - \hat{x}_j(t)}{l_j(t+1)} \right) && \forall j, t \geq 0 \end{aligned}$$

$$\begin{aligned} l_j(1) &= l_j(0) = l_0 && \forall j && \text{Zooming Factor} \\ l_j(t+1) &= \begin{cases} k_{in}l_j(t) & \text{if } |x_j(t+1) - \hat{x}_j(t)| < 1 \\ k_{out}l_j(t) & \text{if } |x_j(t+1) - \hat{x}_j(t)| \geq 1 \end{cases} && \forall j, t \geq 1 \end{aligned}$$

Zooming-in/zooming-out  
convergence

## Theorem

*Assume*

- $\rho < k_{\text{in}} < 1$ ,
- $m \geq \frac{(4+3k_{\text{in}})\sqrt{N}}{k_{\text{in}}(k_{\text{in}}-\rho)}$  and
- $l_0 > \frac{2(\rho+2)\|x(0)\|}{k_{\text{in}} - \frac{3\sqrt{N}}{m}}$ .

*Then,*

$$\lim_{t \rightarrow +\infty} x_i(t) = \lim_{t \rightarrow +\infty} \hat{x}_i(t) = x_{\text{ave}}, \quad \forall i \in \{1, \dots, N\}$$

$$\text{and } T_\varepsilon \leq C \frac{\log \varepsilon^{-1}}{\log k_{\text{in}}^{-1}}$$

$\varepsilon$ -convergence communication costProblem  
statement

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Deterministic  
quantizer  
Probabilistic  
quantizer  
Saturated  
quantizer

## Conclusion

A given precision  $\varepsilon$  can be obtained sending enough information.

$TCC_\varepsilon$  is the number of bits to be sent to have  $\mathbb{E}[d(t)] \leq \varepsilon$ .

Quantizer		Needed knowledge of $\mathcal{G}$
$q_p$	$TCC_\varepsilon \leq C_1 \frac{\log^2 \varepsilon^{-1}}{\log \rho_N^{-1}}$	None
$q^{(m)}$	$TCC_\varepsilon \leq C_2 \log N \frac{\log \varepsilon^{-1}}{\log \rho_N^{-1}}$	$k_{\text{in}} \geq \rho N$

Table: Summary of results

# Conclusion

- The achievable precision is “smooth” in the quantizer.
- Spectral properties of  $P$  (and of  $\mathcal{G}$ ) matters.
- Randomization is useful.
- Encoding/decoding schemes (with memory) allow convergence.

# Open problems

Main open problem is **digital noisy** average consensus.  
We have assumed that the channel is reliable in sending  
messages. What if not?

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We have assumed that the channel is reliable in sending messages. What if not?

*Work in progress [CCFG09]:* using error correcting codes one can achieve

$$\text{TCC}_\varepsilon \leq C_3 \frac{\log^3 \varepsilon^{-1}}{\log^2 \rho_N^{-1}},$$

in spite of the errors, with no global knowledge.

# Selected literature



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